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Exergaming – When and Why

Classroom, PE and Special Education Programs, After school programs.

Students learn better when they actively use all of their senses, and when students' senses are immersed they deepen their learning.

PE Specific Benefits:

Levels the Playing Field; Variety of Activities; Customized Lesson Plans;



Loudoun County School District

**School wide use
Xbox Kinect YouTube
video**

Exergaming – PE Objectives

Psychomotor

Students practice: movement; coordination; manipulation; speed

Cognitive

Students learn to follow direction, problem solve and strategize

Affective

Students grow personally: striving to reach their goal and receive rewards along the way

Health Related

Chloric Benefits



XBOX Kinect Games

Dance Games (rated E to T)
Class shadows 1-2 leaders

Individualized Games (rated E to T)
Individual performance

Station Rotation Games (rated E to T)
Kids rotate through mini-exercises



Get in the Game!



Learn how Kinect can empower you to create rich, interactive experiences inside the classroom and beyond.

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