INTEGRATING ccSPARK! INTO DEVELOPMENTAL SCHOOL GUIDANCE

The information in the table below provides tips on how to incorporate ccSpark! into developmental guidance by tying ASCA competences to specific activities in the K-2 version of ccSpark! as well as strategies for working with various educators within a school to accomplish core content standards as well.

ASCA Competence	Activity in K-2 Version of ccSpark!	How to integrate with Classroom teacher/core content standards
Learn about the variety of Traditional and non-traditional occupations	Looking at job in the game environment and determine if they are traditional or non-traditional	Make a chart of traditional job and non-traditional jobs
Develop an awareness of personal abilities, skills, interests and motivation	Build your Avatar and Virtual Book about me/scrapbook	Have students look at their own characteristics and aspects of themselves and then begin to build the avatar • Team teach this with classroom teacher during Language Arts • Include the art teacher would to help with the scrapbook
Identify personal skills, interests and abilities and relate them to current work choices	Mini games centered around chores	Have students identify some of their personal skills, draw a picture of an engagement using a personal skill
Learn to use the internet to access career-planning information	Explore career information	Use this to explore careers that relate to math, i.e. Banker, science ie. Doctor , and do reporting with classmates during the teaching of these disciplines
Develop a positive attitude toward work and learning	Interview a professional	Involve grandparents that are retired professional for students to interview live, also use ccSpark! virtual interview • This is another integration with Language Arts
Develop skills to locate, evaluate, and interpret career information	Career Clues	Use this activity as an extra activity that students can do independently at times when and individual activity is needed

Career Cruising